

PSHE

- Children will explore a range of topics including Health and Wellbeing, Relationships and Living in the Wider World through a range of activities and circle times.

RE

Christianity

- The children will learn through and from Bible stories.
- The children will learn about and celebrate Harvest and Christmas.

Science

Children will be able to:

- Identify and name a variety of common animals, including fish, amphibians, reptiles, birds and mammals.
- Identify and name a variety of common animals that are carnivores, herbivores and omnivores.
- Describe and compare the structure of a variety of common animals.
- Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain.
- Identify and name different sources of food.
- Observe and describe how day length varies from autumn to winter.
- Gather and record data to help answer questions by recording the weather, temperature, rainfall and wind direction.
- Identify signs of autumn and winter.

Art/DT

Children will:

- Use a range of materials creatively to design and make products and use sculpture to develop and share their ideas, experiences, and imagination.
- Know about the work of a range of artists, craft makers and designers, making links to their own work
- Explore and evaluate a range of existing products and use

English

Children will be exploring a range of texts and multimedia linked with our theme and will include:

- Story writing
- Non-Fiction text
- Reading
- Poetry

PE

Children will explore:

- Multi-skills – run, jump, skip, gallop, hop and dodge, leading to football.
- Dance – controlled movements to create a dance based on a story.



Autumn Term Topics

The Gunpowder Plot

Amazing Animals

Seasonal Weather

Sensational Animals

Music

Children will:

- Listen with concentration and understanding to a range of high-quality live and recorded music.
- Experiment with, create, select and combine sounds using the interrelated dimensions of music – clapping, clicking and stamping and perform to rest of class.

Maths

- Number and Place Value – Y1 up to 20 then 50 & Y2 up to 100
- Addition and Subtraction – Y1 within 20 & Y2 within 100
- Shape – Y1 & Y2

Computing

Children will be able to:

- Create and run a program.
- Create an algorithm or multiple algorithms that can be understood by a computer.
- Debug (find and fix a problem) within a simple program.

History/Geography

Children will be able to:

- Develop an awareness of the past and identify similarities, including differences between ways of life in different periods and an understanding of significant individuals in the past.
- Ask and answer questions, choosing and using parts of stories and other sources to show that they know and understand key features of events and to find out about events beyond living memory that are significant nationally
- Be taught about changes in living memory and where appropriate, these should be used to reveal aspects of change in national life and to find out about events beyond living memory that are significant nationally
- Name and locate the world's seven continents and five oceans.
- Use world maps, atlases and globes to identify the countries studied at this key stage and to devise simple maps
- Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom and of a small area in a contrasting non-European country.
- Use basic geographical vocabulary to refer to key physical and human features.
- Use simple compass directions (North, South, East and West) and locational and directional language to describe the location of features and routes on a map.

Reception Children: will follow the same topics but adapted to their needs and interests.